

Weighted Model Counting with Conditional Weights for Bayesian Networks

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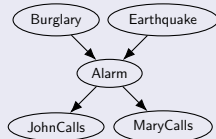
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The Problem of Computing Probability

ProbLog

```
0.001 :: burglary .
0.002 :: earthquake .
0.95  :: alarm    :- burglary , earthquake .
0.94  :: alarm    :- burglary , \+ earthquake .
0.29  :: alarm    :- \+ burglary , earthquake .
0.001 :: alarm    :- \+ burglary , \+ earthquake .
0.9   :: johnCalls :- alarm .
0.05  :: johnCalls :- \+ alarm .
0.7   :: maryCalls :- alarm .
0.01  :: maryCalls :- \+ alarm .
```

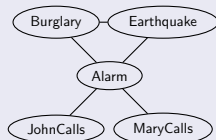
Bayesian Network



BLOG

```
random Boolean Burglary ~ BooleanDistrib(0.001);
random Boolean Earthquake ~ BooleanDistrib(0.002);
random Boolean Alarm ~
  if Burglary then
    if Earthquake then BooleanDistrib(0.95)
    else BooleanDistrib(0.94)
  else
    if Earthquake then BooleanDistrib(0.29)
    else BooleanDistrib(0.001);
random Boolean JohnCalls ~
  if Alarm then BooleanDistrib(0.9)
  else BooleanDistrib(0.05);
random Boolean MaryCalls ~
  if Alarm then BooleanDistrib(0.7)
  else BooleanDistrib(0.01);
```

Markov Random Field

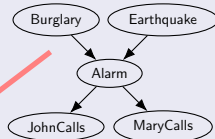


The Problem of Computing Probability

ProbLog

```
0.001 :: burglary.  
0.002 :: earthquake.  
0.95 :: alarm :- burglary, earthquake.  
0.94 :: alarm :- \+ burglary, \+ earthquake.  
0.29 :: alarm :- \+ burglary, earthquake.  
0.001 :: alarm :- \+ burglary, \+ earthquake.  
0.9 :: johnCalls :- alarm.  
0.05 :: johnCalls :- \+ alarm.  
0.7 :: maryCalls :- alarm.  
0.01 :: maryCalls :- \+ alarm.
```

Bayesian Network

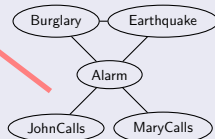


BLOG

```
random Boolean Burglary ~ BooleanDistrib(0.001);  
random Boolean Earthquake ~ BooleanDistrib(0.002);  
random Boolean Alarm ~  
  if Burglary then  
    if Earthquake then BooleanDistrib(0.95)  
    else BooleanDistrib(0.94)  
  else  
    if Earthquake then BooleanDistrib(0.29)  
    else BooleanDistrib(0.001);  
random Boolean JohnCalls ~  
  if Alarm then BooleanDistrib(0.9)  
  else BooleanDistrib(0.05);  
random Boolean MaryCalls ~  
  if Alarm then BooleanDistrib(0.7)  
  else BooleanDistrib(0.01);
```

WMC

Markov Random Field



Weighted Model Counting (WMC)

- Generalises propositional model counting (#SAT)
- Applications:
 - graphical models
 - probabilistic programming
 - neural-symbolic artificial intelligence

Example

$$w(x) = 0.3, w(\neg x) = 0.7,$$
$$w(y) = 0.2, w(\neg y) = 0.8$$

$$\text{WMC}(x \vee y) = w(x)w(y) + w(x)w(\neg y) + w(\neg x)w(y) = 0.44$$

An Alternative Way to Think About WMC

- Let V be the set of variables.
- Then 2^{2^V} is the Boolean algebra of propositional formulas.

Definition

A **measure** is a function $\mu: 2^{2^V} \rightarrow \mathbb{R}_{\geq 0}$ such that:

- $\mu(\perp) = 0$;
- $\mu(x \vee y) = \mu(x) + \mu(y)$ whenever $x \wedge y = \perp$.

Observation

WMC corresponds to the process of calculating the value of $\mu(x)$ for some $x \in 2^{2^V}$.

The Limitations and Capabilities of WMC

Observation

Classical WMC is only able to evaluate **factorable** measures (c.f., a collection of mutually independent random variables).

Theorem (Informal Version)

It is always possible to add more variables to turn a non-factorable measure into a factorable measure.

However, that is not necessarily a good idea!

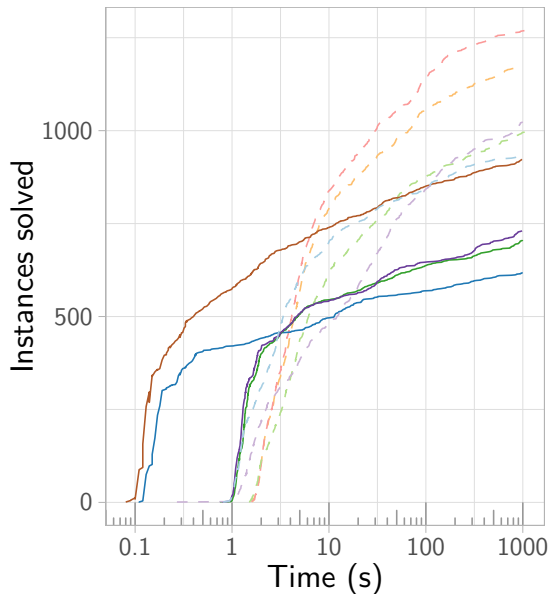
Encoding Bayesian Networks

- Define indicator functions of the form $[x]: 2^{\{x\}} \rightarrow \{0, 1\}$.
 - $[x](\emptyset) = 0$;
 - $[x](\{x\}) = 1$.
- Define $+$, \cdot , and scalar multiplication pointwise.
- Then a conditional probability table (CPT) can be represented as a function.

a	b	$\Pr(A = a \mid B = b)$
1	1	0.6
1	0	0.4
0	1	0.1
0	0	0.9

$$\begin{aligned} \text{CPT}_A &= 0.6[\lambda_{A=1}] \cdot [\lambda_{B=1}] \\ &+ 0.4[\lambda_{A=1}] \cdot \overline{[\lambda_{B=1}]} \\ &+ 0.1\overline{[\lambda_{A=1}]} \cdot [\lambda_{B=1}] \\ &+ 0.9\overline{[\lambda_{A=1}]} \cdot \overline{[\lambda_{B=1}]}, \end{aligned}$$

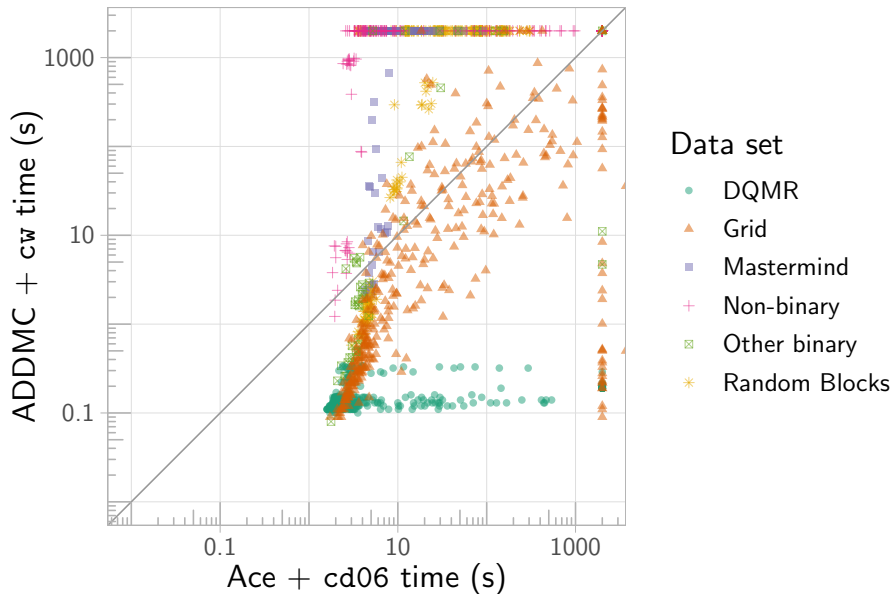
Experimental Results



Algorithm & Encoding

- Ace + cd05
- - Ace + cd06
- - Ace + d02
- ADDMC + bk1m16
- **ADDMC + cw**
- ADDMC + d02
- ADDMC + sbk05
- - c2d + bk1m16
- - Cachet + sbk05

Comparison With the State of the Art



Summary and Future Work

- (Classical) WMC can represent any probability distribution by adding more variables.
- But this is not the right approach for WMC algorithms that support working directly with functions.
- Specifically with ADDMC, avoiding redundant variables resulted in **127** times faster inference.
- Potential improvements to the encoding:
 - Apply ideas from other WMC encodings for Bayesian networks (e.g., prime implicants, log encoding).
 - Develop encoding tricks that apply to functions but not to conjunctive normal form.
 - More on this in our SAT 2021 paper *Weighted Model Counting Without Parameter Variables*.